

# Roll a Dice for every "III"



		1	2	3	4	5	6
BAT vs BALL Matchup	BRADMAN	Not Out					Out
	+1 or more	Not Out				Out	
	=	Not Out			Out		
	-1	Not Out		Out			
	-2 or less	Not Out	Out				
Skill '0'		*Out on every III					